

## **Mission Valley Preserve Habitat Enhancement Program**

### **Project Description:**

This project is proposing the eradication of non-native vegetation and replanting of native vegetation within the Mission Valley Preserve and adjacent Transportation Department properties. These properties have been impacted by the encroachment of surrounding development and human population. The project area consists of the river corridor from the Southern Wildlife Preserve near Highway 5 on the west to the Mission Valley YMCA site to the east. The site is also adjacent to the existing MTDB mitigation site.

This project, along with the proposed San Diego River Bike Trail, will help to establish the San Diego River Park by creating an enhanced open space and trail. It will connect the Southern Wildlife Preserve, at the mouth of the river, through the Mission Valley Preserve, to the Department of Transportation lands that support not only the river and riparian habitat, but active recreation at Sefton Fields.

The Friends of Mission Valley Preserve have already been active in river restoration projects. However, this enhancement project will complete the restoration of the Mission Valley Preserve. Implementation will include removal of non-native invasives, installation of an appropriate irrigation system, planting of native plant material, and a 5 year maintenance and monitoring program to ensure project success.

### **Project Issues:**

- Maximizing the potential of the existing volunteer work force
- Coordination with the permitting and resources agencies regarding the scope of work and required permits
- Coordinating with the on going work with the bicycle path and mitigation required for the new Caltrans Administration Building

### **Next Steps:**

A)	Encumber funds	6/05
B)	Develop Enhancement Plans and attain required permits	6/06
C)	Bidding and Award	10/06
D)	Start Construction	1/07 **
Estimated Project Cost		\$500,000

\*\* This does not include the recommended 5 year maintenance and monitoring program.

